



HIP HOP & HIGH KICK CHAMPIONSHIPS Score Sheet Breakdown

JUDGING

Mid American Pompon cultivates a well-trained judging staff with a diverse & extensive range of experiences in pompon & dance.

In order to become an MAPP Certified Competition Judge, selected applicants must:

- Be at least 5 years removed from any team associations (coach or team member)
- Complete 1 year in training, shadowing Certified Judges at each competition
- Complete multiple 1:1 trainings, learning all there is to know about each scoring category & it's criteria

CALCULATING

At the Mid American Hip Hop & High Kick Championships, teams will be scored by 3 of MAPP's trained & certified judges. These scores are totaled separately, and the final score for each team is the average of these 3 totals.

Judges then compare the scores of all teams within each division to ensure that scores are not only reflective of each team's performance against an arbitrary "average", but are also reflective of each team's performance against their direct competitors. This means that your score is reflective of your performance within your category.

INTERPRETING

Within each category, scores can generally be broken down as follows:

- 90-100% of possible points: Excellent
- 75-85% of possible points: Above Average
- 60-70% of possible points: Average
- 45-55% of possible points: Below Average
- 0-40% of possible points: Poor

Scoring is always tailored to the division being scored to ensure slightly easier scoring for beginner/intermediate teams & slightly more competitive scoring for more advanced teams. So, a 10/10 for a Middle School Team will look different than a 10/10 for a Collegiate Team as the Collegiate Team is competing in a more advanced division.



MID AMERICAN POMPON

HIP HOP & HIGH KICK CHAMPIONSHIPS

Score Sheet Breakdown:

High Kick Division

APPEARANCE: 10

Costuming should appear clean & tailored. Does not necessarily have to be uniform between team members, but should not detract from routine. Hair should be pulled back off the face. Any hair pieces should be securely fastened.

STAGING: 10

Team should transition quickly & smoothly from formation to formation. Transitions should be visual. Formations should be evenly spaced on the floor. Moving around the floor & using your space well adds to this category.

CHOREOGRAPHY: 20

This is the category with the highest point value. Judges are looking for unique & original ideas, musicality, visual appeal, & dynamic energy. Creativity adds to this category.

MUSICALITY: 10

Judges evaluate both the music choice(s) as well as the overall use of the music. Music should be dynamic and the choreography should compliment/highlight this.

TEAM UNITY: 10

Mid American Style values team precision & timing. Judges are looking for teams to move as one with the music. Ensuring proper timing and clarifying your team's A to B movements are essential for this category.

TECHNIQUE: 10

Form & execution should be uniform for each team member. Adding in more technique-focused and/or difficult moves such as turns, jumps, leaps, etc. adds to this category if the team is able to complete these moves with proper technique.

FORM OF KICKS: 10

Mid American Style values a controlled & athletic kickline. Posture should be lifted with shoulders back & chins raised. Upper body should remain stable throughout. Each kick should be performed without sacrificing the supporting leg and/or posture. Pointed toes add to this category.

SHOWMANSHIP: 10

Judges are looking for teams to portray a high level of energy through smiles & showmanship. Smiling through the entire routine is the minimum. Engaging the audience through showmanship that compliments the choreography adds to this category.

HEIGHT OF KICKS: 10

Without sacrificing form of kickline, each kick should be pushed for height. A well-executed kickline will feature high kicks to the nose, fully rotated fan kicks, and extended angle kicks. It is important to balance height of kicks with form & timing to achieve the maximum possible points here.

OVERALL: 10

Judges use this category to indicate their overall impression of each team's performance. All previous categories go into the decision for this final category.



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Score Sheet Breakdown:

Hip Hop Division

APPEARANCE: 10

Costuming should appear clean & tailored. Does not necessarily have to be uniform between team members, but should not detract from routine. Hair should be pulled back off the face. Any hair pieces should be securely fastened.

STAGING: 10

Team should transition quickly & smoothly from formation to formation. Transitions should be visual. Formations should be evenly spaced on the floor. Moving around the floor & using your space well adds to this category.

CHOREOGRAPHY: 20

This is the category with the highest point value. Judges are looking for unique & original ideas, musicality, visual appeal, & dynamic energy. Creativity adds to this category.

MUSICALITY: 10

Judges evaluate both the music choice(s) as well as the overall use of the music. Music should be dynamic and the choreography should compliment/highlight this.

TEAM UNITY: 10

Mid American Style values team precision & timing. Judges are looking for teams to move as one with the music. Ensuring proper timing and clarifying your team's A to B movements are essential for this category.

TECHNIQUE: 10

Form & execution should be uniform for each team member. Adding in more technique-focused and/or difficult moves such as turns, jumps, leaps, etc. adds to this category if the team is able to complete these moves with proper technique.

VISUAL APPEAL: 10

Mid American Style values the overall visual of each routine. More value is placed on what the routine looks like as a whole as opposed to what each individual looks like performing it. Costuming that adds to the choreography, for instance, will add to this category.

SHOWMANSHIP: 10

Judges are looking for teams to portray a high level of energy through smiles & showmanship. Smiling through the entire routine is the minimum. Engaging the audience through showmanship that compliments the choreography adds to this category.

SKILL LEVEL: 10

In this category, judges are comparing the overall difficulty level of the routine with the team's ability to correctly perform it. Adding in skills such as jumps, leaps, turns, etc and performing them with proper form, technique, & timing will add to this category.

OVERALL: 10

Judges use this category to indicate their overall impression of each team's performance. All previous categories go into the decision for this final category.